

# EEE 6110 Speech Processing.

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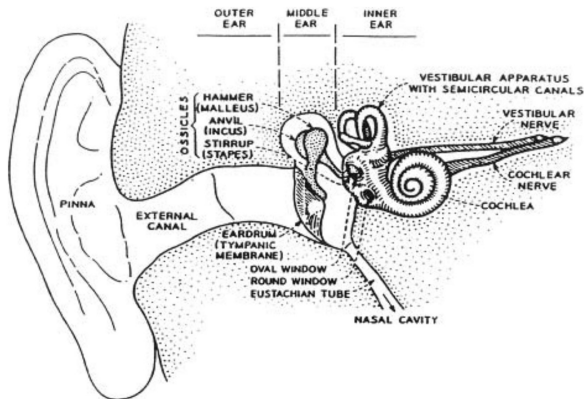
27th February, 2019

# Speech Perception

1. The major components of the auditory perception system
  - ▶ Ears
  - ▶ Brain
2. The ear transforms sound into vibrations of the basilar membrane
3. Information is extracted by the brain

# The Ear

- ▶ The outer ear gathers sound and conducts it through the external canal to the middle ear
- ▶ The middle ear converts the sound waves to mechanical pressure waves
- ▶ The inner ear conducts neural signals to the brain



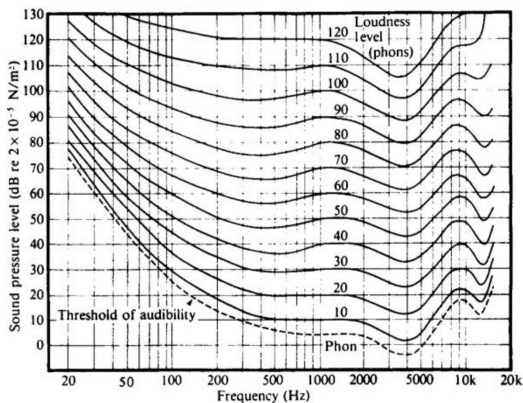
# Perceptual vs Physical Quantities

1. There is a distinction between the perceptual qualities of sound and the measurable physical quantities

<b>Physical Quantity</b>	<b>Perceptual Quality</b>
Intensity	Loudness
Fundamental frequency	Pitch
Spectral shape	Timbre
Onset/offset time	Timing
Phase difference in binaural hearing	Location

# The Equal Loudness Curve

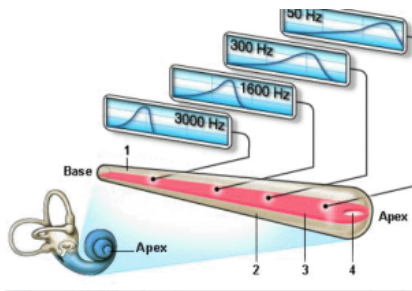
- ▶ Loudness is related to the sound pressure level (SPL)
- ▶ Perception of loudness is frequency dependant
- ▶ Low frequencies must be more intense to be audible



# Critical Bands

- ▶ The basilar membrane performs spectral analysis on the audio signal
- ▶ This spectral analysis is modeled as a filter bank of bandpass filters
- ▶ Each bandpass filter has a bandwidth given by

$$\Delta f_c = 25 + 75[1 + 1.4(f_c/1000)^2]^{0.69}$$



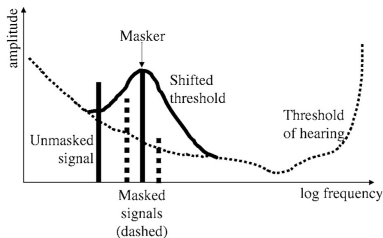
# Pitch Perception

- ▶ The relationship between pitch and frequency is nonlinear
- ▶ 1KHz corresponds to 1000 mels

$$\text{Pitch in mels} = 1127 \ln\left(1 + \frac{f}{700}\right)$$

# Masking

- ▶ Masking occurs when one sound makes a sound of nearby frequency inaudible
- ▶ An intense sound increases the threshold of audibility for nearby frequencies





## *Introduction to Phonetics*

# Phonetics

- ▶ A phoneme is a minimal unit of speech sound that help distinguish words
- ▶ The number of phonemes varies from language to language. Usually between 32 and 64.
- ▶ Consider Kenyan and American English<sup>2</sup>
- ▶ The The Carnegie Mellon University Pronouncing Dictionary  
http:  
[//www.speech.cs.cmu.edu/cgi-bin/cmudict?in=desert](http://www.speech.cs.cmu.edu/cgi-bin/cmudict?in=desert)

Phoneme	Example	Translation
AA	odd	AA D
AE	at	AE T
AH	hut	HH AH T
AO	ought	AO T
AW	cow	K AW
AY	hide	HH AY D

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<sup>2</sup>Gakuru, M. (2009). Development of a Kenyan English Text To Speech System: A Method of Developing a TTS for a previously undefined English Dialect. In Tenth Annual Conference of the International Speech Communication Association.

# Vowels

- ▶ One of the major sound classes along with consonants
- ▶ No constrictions or obstructions in the oral cavity
- ▶ Variation in tongue placement leads to different vowel sounds
- ▶ The vocal folds vibrate at the fundamental frequency  $F_0$
- ▶ The oral cavity resonates at  $F_1$  and  $F_2$

# Consonants

- ▶ Significant constriction or obstruction within the vocal tract
- ▶ Some consonants are voiced
- ▶ Consonants are classified as

Manner	Sample Phone	Example Words	Mechanism
Plosive	/p/	tat, tap	Closure in oral cavity
Nasal	/m/	team, meet	Closure of nasal cavity
Fricative	/s/	sick, kiss	Turbulent airstream noise
Retroflex liquid	/ɹ/	rat, tar	Vowel-like, tongue high and curled back
Lateral liquid	/l/	lean, kneel	Vowel-like, tongue central, side airstream
Glide	/j/ /w/	yes, well	Vowel-like

## *Speech Signal Analysis*

# DFT Review

Review of the DFT in the notebook

# Short Time Analysis

- ▶ Speech is a slow varying signal
- ▶ We process the signal in blocks over which the properties of the signal are assumed stationary
- ▶ The entire speech signal is denoted by  $x[m]$  a specific block  $\hat{n}$  is obtained as follows

$$x_{\hat{n}}[m] = x[m]w[\hat{n} - m] \quad (1)$$

## Short Time Analysis

- ▶ The window  $w[\hat{n} - m]$  is a time shifted window
- ▶ This window selects a segment centered at  $m = \hat{n}$
- ▶ A common window is the Hamming window given by

$$w[m] = \begin{cases} 0.54 + 0.46 \cos(\pi m/M) & -M \leq m \leq M \\ 0 & \text{otherwise} \end{cases} \quad (2)$$



## Short Time Analysis Example

- ▶ Two simple applications of short time analysis are energy computation and zero-crossing rate.
- ▶ These features are useful in processing speech and have applications such as voice activity detection
- ▶ The short time energy is computed as

$$E_{\hat{n}} = \sum_{m=-\infty}^{\infty} (x[m]w[\hat{n} - m])^2 \quad (3)$$

## Short Time Analysis Example

- ▶ The zero crossing rate is computed as

$$Z_{\hat{n}} = \sum_{m=-\infty}^{\infty} 0.5|\operatorname{sgn}\{x[m]\} - \operatorname{sgn}\{x[m-1]\}|w[\hat{n}-m] \quad (4)$$

Where

$$\operatorname{sgn}\{x\} = \begin{cases} 1 & x \geq 0 \\ -1 & x < 0 \end{cases} \quad (5)$$

# Short Time Fourier Transform (STFT)

- ▶ The STFT is defined as

$$X_{\hat{n}}(e^{j\hat{\omega}}) = \sum_{m=-\infty}^{\infty} x[m]w[\hat{n} - m]e^{-j\hat{\omega}m} \quad (6)$$

- ▶ To be practical, we evaluate the STFT at a discrete set of frequencies
- ▶ In addition, the finite duration window is moved in steps of  $R > 1$

# Readings

- ▶ HAH - Chapter 5-6
- ▶ RS - Chapter 4